



CG0047ESPw

Copplestone's E.S.P.™

“An Extra Sensory Perception Toy”
The Shell Game

Description: E.S.P. is 3.5” tall, it has a 5.5” X 5.5” six sided hard wood base, three wooden eggs and three wooden dice.

The name of the game is Copplestone's E.S.P.™ - MATCHES, a desk top dice game for 2 to 12 players, taking 1/2 hour to 3/4 hour to play and about 5 minutes to learn.

The executive toy “Copplestone's E.S.P.” is a device, to demonstrate the law of probability and how it may be influenced by a person's powers of extra sensory perception.

Three, four colored, fixed and spinning dice are concealed inside the E.S.P. base and covered by three solid and attached wooden eggs.

Players receive points for matching their selections of colors with the colors, on the dice, that the sender has selected and concealed. Receivers are encouraged to use their extra sensory perception to try to read the senders mind in order to increase their score. The sender has sixty four possible combinations of colors to choose from. The receivers have one chance to match that combination, or part of it, for points.

E.S.P. is designed to have the sculptural look of a work of art with the function of a very dynamic and challenging dice game.