

ORBITER BALL TOSS GAME™

To score in **Orbiter Ball Toss**, follow these rules:

3 points for a bucket or knock-off made from position and swing type **6 or 7**.

2 points for a bucket or knock-off made from position and swing type **3, 4, 5, or 10**.

1 point for a bucket or knock-off made from position and swing type **1 or 2**.

A **bucket** is a ball thrown in such a way that it comes to rest inside the Orbiter Bowl.

A **knock-off** is a ball thrown in such a way that it knocks the egg off the insert completely.

The ball must travel **at least five feet** from any swing position.

Coin Toss to start.

There are three swings per player per set.

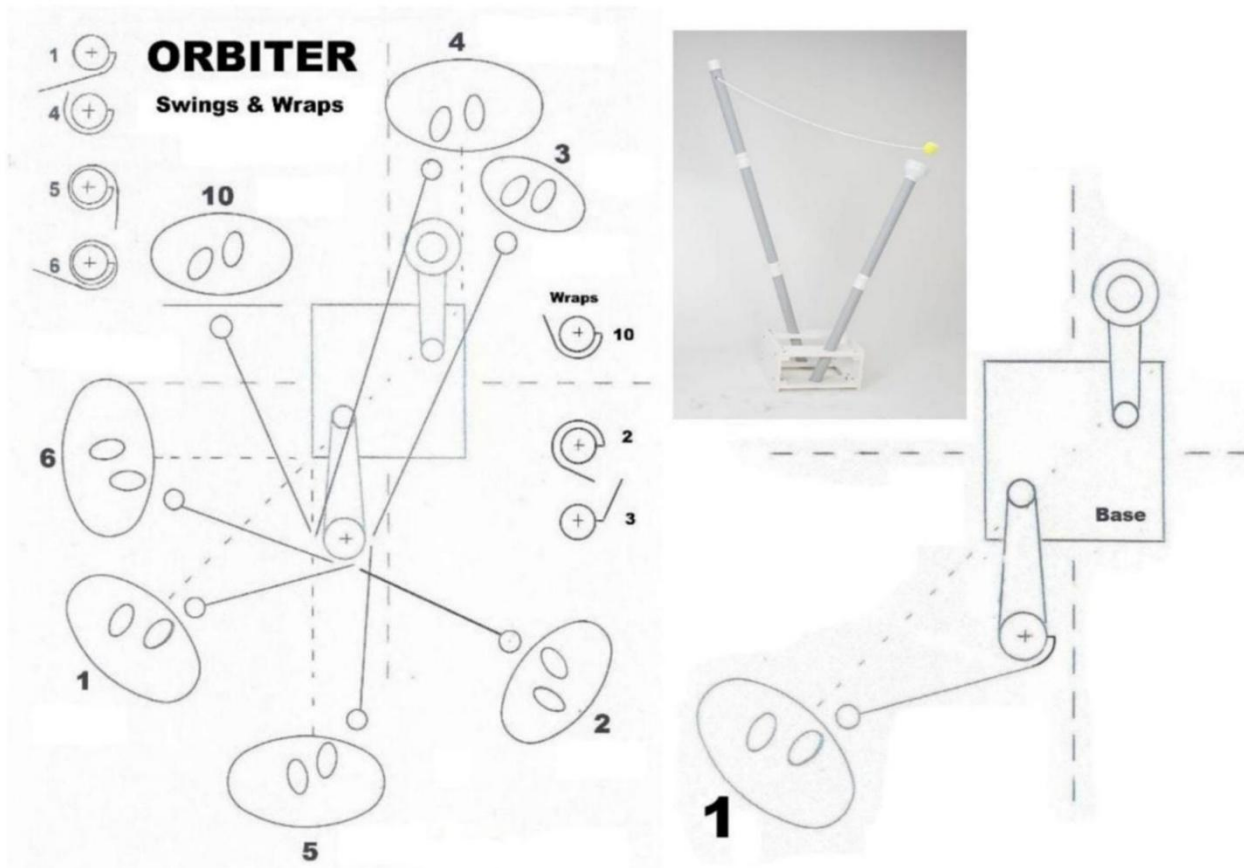
Players alternate swings.

Each player chooses which of the seven positions and related swing types they wish to use for each of their swings.

Cancellation scoring: In any set, if both players make buckets, only the difference in points is counted towards the score. So, only one player scores points in a set and they begin the next set.

The first player or team to reach **21 points** wins the game.

Variation: The first player or team to reach 21 points exactly wins the game. If they exceed 21 points, they must return to 15 points and continue the game.

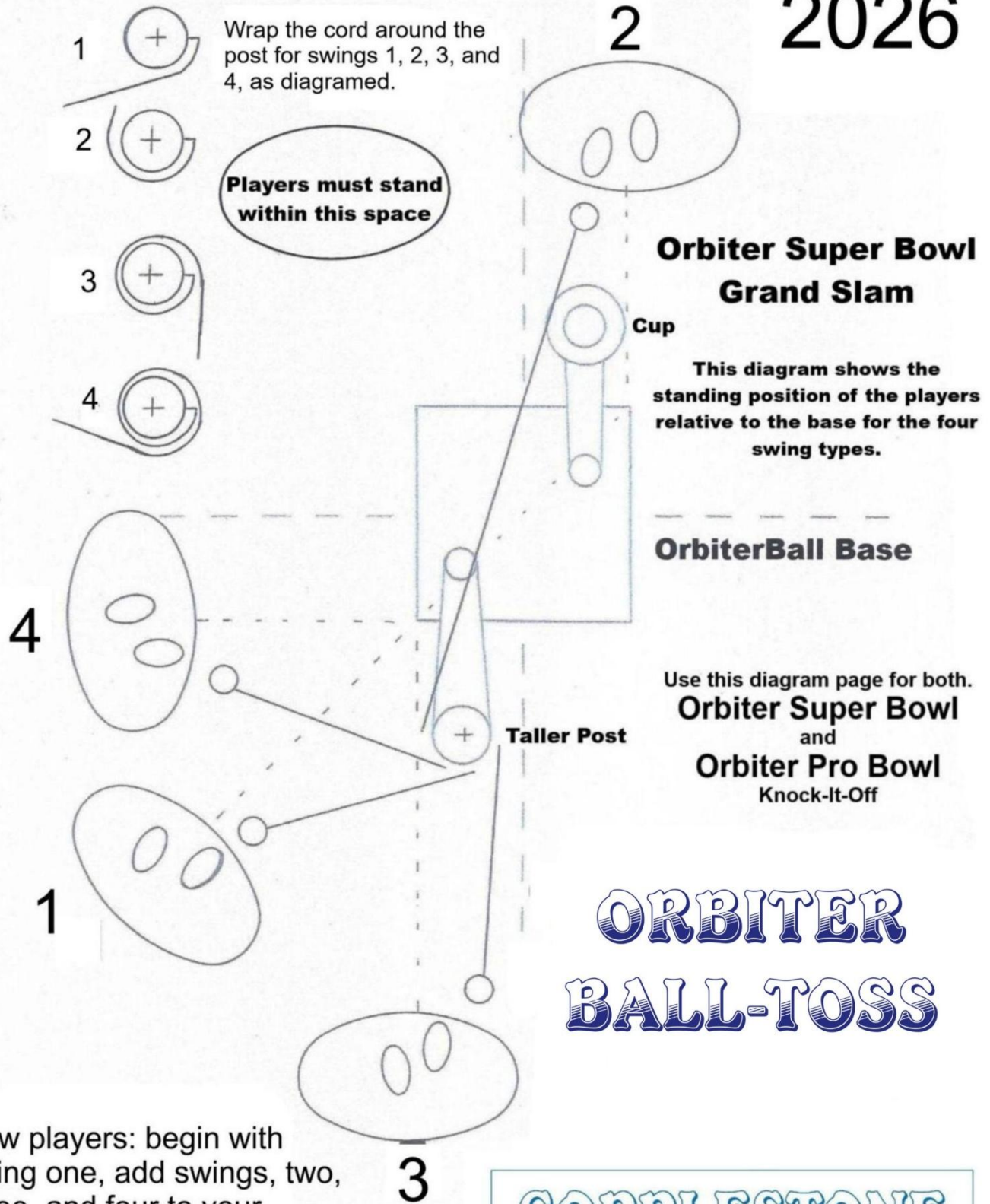


by **COPPLESTONE**®

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An Interactive Public Art Display

2026



New players: begin with swing one, add swings, two, three, and four to your tournament, when you're ready.

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ORBITER BALL-TOSS 2026

To score in Orbiter Ball Toss, follow these rules:

3 points for a bucket or knock-off made from position and swing type 6.

2 points for a bucket or knock-off made from position and swing type 4 or 5.

1 point for a bucket or knock-off made from position and swing type 1 or 2.

A **bucket** is a ball thrown in such a way that it comes to rest inside the Orbiter Bowl.

A **knock-off** is a ball thrown in such a way that it knocks the egg off the insert completely.

The ball must travel **at least five feet** from any swing position.

Coin Toss to start.

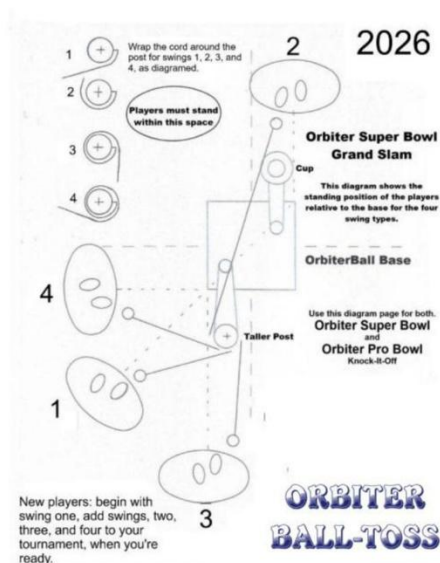
There are three swings per player per set.

Players alternate swings.

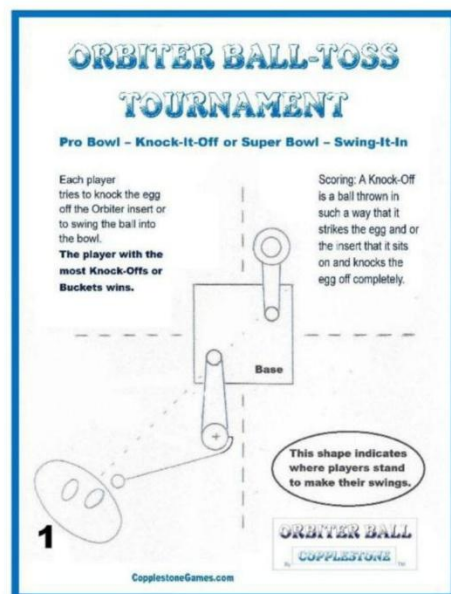
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Variation: The first player or team to reach 21 points exactly wins the game. If they exceed 21 points, they must return to 15 points and continue the game.



New players: begin with swing one, add swings, two, three, and four to your tournament, when you're ready.



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