

Eagles Game for The Putting Green – video title

Here's a fun and effective way to compete and practice your putting.



Eagles Putting League

- Level 1. Expert 18 - 54
- Level 2. Professional 55 - 72
- Level 3. Intermediate 73 - 90
- Level 4. Competent 91 and above

Hole	Hole
1. Par 5 20'.15'.10'.6'.4'.3'.2'.1'	10. Par 5 20'.15'.10'.6'.4'.3'.2'.1'
2. Par 4 15'.10'.6'.4'.3'.2'.1'	11. Par 4 15'.10'.6'.4'.3'.2'.1'
3. Par 3 10'.6'.4'.3'.2'.1'	12. Par 3 10'.6'.4'.3'.2'.1'
4. Par 5 20'.15'.10'.6'.4'.3'.2'.1'	13. Par 5 20'.15'.10'.6'.4'.3'.2'.1'
5. Par 4 15'.10'.6'.4'.3'.2'.1'	14. Par 4 15'.10'.6'.4'.3'.2'.1'
6. Par 3 10'.6'.4'.3'.2'.1'	15. Par 3 10'.6'.4'.3'.2'.1'
7. Par 4 15'.10'.6'.4'.3'.2'.1'	16. Par 4 15'.10'.6'.4'.3'.2'.1'
8. Par 4 15'.10'.6'.4'.3'.2'.1'	17. Par 4 15'.10'.6'.4'.3'.2'.1'
9. Par 4 15'.10'.6'.4'.3'.2'.1'	18. Par 4 15'.10'.6'.4'.3'.2'.1'

OUT _____ IN _____

Player: X _____ TOTAL _____

Attest: X _____ Hcp _____

Net _____

Eagles the Putting Game with a Scorecard

Putting is *the game within the game of golf* and Eagles is the way we measure how well we play it. So many love the game of golf and all its challenges that we set out to design a game that celebrates the game within the game - the putt. Eagles putting game simulates and incorporates golf's eighteen holes of play, its method of play, and its scorecard.

Here's how you play.

Set eight markers on the putting green at longer and longer distances from the cup (20', 15', 10', 6', 4', 3', 2', 1').

Use three of the markers as tee markers to begin the game (20'-Par5, 15'-Par4, 10'-Par3).

Tee off and if you make the putt score one on the card and go on to the next hole. If you miss place the ball at the next closer marker and try again...

To begin the par five's, place the ball at the 20' marker. To begin the par four's, place the ball at the 15' marker. To begin the par three's, place the ball at the 10' marker. Example: To play a Par 5 on the putting green a player would tee off at the 20' marker (for triple Eagle). If they miss the putt, they would next putt from the 15' marker (for double eagle), next from the 10' marker (for Eagle), next the 6' marker (for birdie), next the 4' marker (for par), and then if needed they would putt from the 3' marker for bogey, the 2' for double bogey, and if needed max out at the 1' for triple bogey. Use the scorecard to keep your score, develop a handicap, and track your improvement over time.

(Par 5,4,3,5,4,3,4,4,4 repeat.)

Video link - <https://youtu.be/UyDTAwwfu0c> Video title - Eagles Game For The Putting Green

Scorecard - <https://coplestonegames.com/eagles.scorecard.for.the.putting.green.pdf>

Post-up flyer for golf courses - <https://coplestonegames.com/eagles.postup.flyer.printable.2021.pdf>

EAGLES SCORECARD - for the Putting Green

The putting game with a scorecard

Putting is *the game within the game* of golf and Eagles is the way we measure how well we play it. So many love the game of golf and all its challenges that we set out to design a game that celebrates the game within the game - the putt. Eagles putting game simulates and incorporates golf's eighteen holes of play, its method of play, and its scorecard.

Here's how you play. Set eight markers on the putting green at longer and longer distances from the cup (20',15',10',6',4',3',2',1'). Using three of the markers as tee markers begin the game (20',15',10'). Tee off and if you make the putt score a one on your scorecard and go on to the next hole. If you miss place the ball at the next marker and try again...

To begin the par five's, place the ball at the 20' marker.

To begin the par four's, place the ball at the 15' marker.

To begin the par three's, place the ball at the 10' marker. (Par 5,4,3,5,4,3,4,4,4 repeat.)

Example: To play a Par 5 on the putting green a player would tee off at the 20' marker (for triple Eagle). If they miss the putt, they would next putt from the 15' marker (for double eagle), next from the 10' marker (for Eagle), next the 6' marker (for birdie), next the 4' marker (for par), and then if needed they would putt from the 3' marker (for bogey) the 2' for double bogey and if needed max out at the 1' for triple bogey.

Use the scorecard to keep your score, develop a handicap, and track your improvement over time.

Putting League

- Level 1. Expert 18 - 54
- Level 2. Professional 55 - 72
- Level 3. Intermediate 73 - 90
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EAGLES

Hole		Players 1-4	Hole		Players 1-4
		A B C D			
1.	Par 5 20'.15'.10'.6'.4'.3'.2'.1'	_____	10.	Par 5 20'.15'.10'.6'.4'.3'.2'.1'	_____
2.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____	11.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____
3.	Par 3 10'.6'.4'.3'.2'.1'	_____	12.	Par 3 10'.6'.4'.3'.2'.1'	_____
4.	Par 5 20'.15'.10'.6'.4'.3'.2'.1'	_____	13.	Par 5 20'.15'.10'.6'.4'.3'.2'.1'	_____
5.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____	14.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____
6.	Par 3 10'.6'.4'.3'.2'.1'	_____	15.	Par 3 10'.6'.4'.3'.2'.1'	_____
7.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____	16.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____
8.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____	17.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____
9.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____	18.	Par 4 15'.10'.6'.4'.3'.2'.1'	_____
OUT _____			IN _____		

Player: X _____

Attest: X _____

TOTAL _____

Hcp _____

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