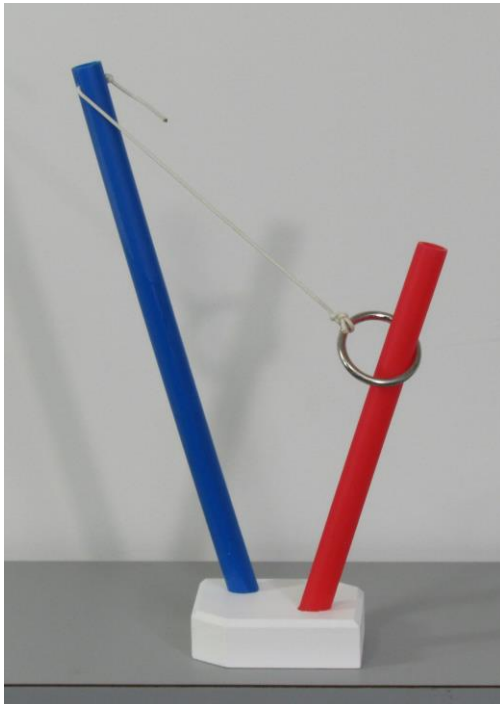


Orbiter

Cups & Ringers



White Base Blue & Red Posts –
12” Tall - \$10



Put a ringer on it!



Best of Eleven / Most in a Row

Orbiter™ Ring Toss Game

Made by David Coplestone
Coplestonegames.com

A Mindfulness Activity

Challenging Entertainment

Performance Art

A Fun Alternative to Screen-time

An Interactive Public Art Display

Physical Therapy

| Coplestone's Orbiter is a posts and ring toss game, action skill game, and an art in motion sculpture.

| This decorative entertaining toy is a pendulum device to showcase a player's eye to hand coordination skills.

| The object is to set the ring in motion, from one taller uniquely angled post in order to ring the second shorter conversely angled post.

| Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ring moves through space you will be able to perform the swings with confidence.

| The Orbiter ring toss story began years ago at the Admirals Inn on the island of Antigua. The games creator David Coplestone was taking a sailing trip through the Caribbean in 1980. It was there that he joined a long line of people playing a Bimini ring toss game. The smiles on the faces and the wear on that hook showed this pastime's popularity. As David played, he thought, "If there was a desktop version of this game, millions of people could enjoy it." In 1990 the Orbiter was launched and has been evolving and entertaining ever since.

\$10.00

Plus Shipping
PayPal

Swing it!
Wing it!
Fling it!
do whatever
it takes to
RING IT!

Learning the Orbiter swings is a puzzle.

By visualizing the swing paths in your mind and using trial and error you will develop the connections that will enable you to perform the six swings consistently.

The object of the game is to get the most points in eleven tries or to get the most ringers in a row.

Persistent players can do all six swings in a row.

Persistent motivated player's master the game and can do all six swings five or more times in a row.

The Orbiter is similar to the executive gift Newton's Cradle in that they are both pendulum devices, used to demonstrate the laws of motion, and to serve a decorative function for the home and office. Newton's Cradle and the Orbiter are part of a group of toys known as "art in motion toys".

Orbiter Cups & Ringers



White Base White Posts –
12” Tall - \$10



Put a ringer on it!



Best of Eleven / Most in a Row

Orbiter™ Ring Toss Game

Made by David
coppelstonecoppelstonegames.com

A Mindfulness Activity

Challenging Entertainment

Performance Art

A Fun Alternative to Screen-time

An Interactive Public Art Display

Physical Therapy

| Coppelstone's Orbiter is a posts and ring toss game, action skill game, and an art in motion sculpture.

| This decorative entertaining toy is a pendulum device to showcase a player's eye to hand coordination skills.

| The object is to set the ring in motion, from one taller uniquely angled post in order to ring the second shorter conversely angled post.

| Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ring moves through space you will be able to perform the swings with confidence.

| The Orbiter ring toss story began years ago at the Admirals Inn on the island of Antigua. The games creator David Coppelstone was taking a sailing trip through the Caribbean in 1980. It was there that he joined a long line of people playing a Bimini ring toss game. The smiles on the faces and the wear on that hook showed this pastime's popularity. As David played, he thought, "If there was a desktop version of this game, millions of people could enjoy it." In 1990 the Orbiter was launched and has been evolving and entertaining ever since.

\$10.00

Plus Shipping
PayPal

Swing it!
Wing it!
Fling it!
do whatever
it takes to
RING IT!

Learning the Orbiter swings is a puzzle.

By visualizing the swing paths in your mind and using trial and error you will develop the connections that will enable you to perform the six swings consistently.

The object of the game is to get the most points in eleven tries or to get the most ringers in a row.

Persistent players can do all six swings in a row.

Persistent motivated player's master the game and can do all six swings five or more times in a row.

The Orbiter is similar to the executive gift Newton's Cradle in that they are both pendulum devices, used to demonstrate the laws of motion, and to serve a decorative function for the home and office. Newton's Cradle and the Orbiter are part of a group of toys known as "art in motion toys".

Orbiter

Cups & Ringers



White Base Cream and Color Posts – 12” Tall - \$15



Put a ringer on it!



Best of Eleven / Most in a Row

Orbiter™ Ring Toss Game

Made by David Coplestone
Coplestonegames.com

A Mindfulness Activity

Challenging Entertainment

Performance Art

A Fun Alternative to Screen-time

An Interactive Public Art Display

Physical Therapy

| Coplestone's Orbiter is a posts and ring toss game, action skill game, and an art in motion sculpture.

| This decorative entertaining toy is a pendulum device to showcase a player's eye to hand coordination skills.

| The object is to set the ring in motion, from one taller uniquely angled post in order to ring the second shorter conversely angled post.

| Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ring moves through space you will be able to perform the swings with confidence.

| The Orbiter ring toss story began years ago at the Admirals Inn on the island of Antigua. The games creator David Coplestone was taking a sailing trip through the Caribbean in 1980. It was there that he joined a long line of people playing a Bimini ring toss game. The smiles on the faces and the wear on that hook showed this pastime's popularity. As David played, he thought, "If there was a desktop version of this game, millions of people could enjoy it." In 1990 the Orbiter was launched and has been evolving and entertaining ever since.

\$15.00

Plus Shipping
PayPal

Swing it!
Wing it!
Fling it!
do whatever
it takes to
RING IT!

Learning the Orbiter swings is a puzzle.

By visualizing the swing paths in your mind and using trial and error you will develop the connections that will enable you to perform the six swings consistently.

The object of the game is to get the most points in eleven tries or to get the most ringers in a row.

Persistent players can do all six swings in a row.

Persistent motivated player's master the game and can do all six swings five or more times in a row.

The Orbiter is similar to the executive gift Newton's Cradle in that they are both pendulum devices, used to demonstrate the laws of motion, and to serve a decorative function for the home and office. Newton's Cradle and the Orbiter are part of a group of toys known as "art in motion toys".

Orbiter

Cups & Ringers



White Base Clear Acrylic Posts –
12" Tall - \$15



Put a ringer on it!



Best of Eleven / Most in a Row

Orbiter™ Ring Toss Game

Made by David Coplestone
Coplestonegames.com

A Mindfulness Activity

Challenging Entertainment

Performance Art

A Fun Alternative to Screen-time

An Interactive Public Art Display

Physical Therapy

| Coplestone's Orbiter is a posts and ring toss game, action skill game, and an art in motion sculpture.

| This decorative entertaining toy is a pendulum device to showcase a player's eye to hand coordination skills.

| The object is to set the ring in motion, from one taller uniquely angled post in order to ring the second shorter conversely angled post.

| Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ring moves through space you will be able to perform the swings with confidence.

| The Orbiter ring toss story began years ago at the Admirals Inn on the island of Antigua. The games creator David Coplestone was taking a sailing trip through the Caribbean in 1980. It was there that he joined a long line of people playing a Bimini ring toss game. The smiles on the faces and the wear on that hook showed this pastime's popularity. As David played, he thought, "If there was a desktop version of this game, millions of people could enjoy it." In 1990 the Orbiter was launched and has been evolving and entertaining ever since.

\$15.00

Plus Shipping
PayPal

Swing it!
Wing it!
Fling it!
do whatever
it takes to
RING IT!

Learning the Orbiter swings is a puzzle.

By visualizing the swing paths in your mind and using trial and error you will develop the connections that will enable you to perform the six swings consistently.

The object of the game is to get the most points in eleven tries or to get the most ringers in a row.

Persistent players can do all six swings in a row.

Persistent motivated player's master the game and can do all six swings five or more times in a row.

The Orbiter is similar to the executive gift Newton's Cradle in that they are both pendulum devices, used to demonstrate the laws of motion, and to serve a decorative function for the home and office. Newton's Cradle and the Orbiter are part of a group of toys known as "art in motion toys".

Orbiter Cups & Ringers



White Base Color Posts –
6' Tall - \$150



It's in the cup!



Best of Eleven / Most in a Row

Orbiter™ Ball Toss Game

Made by David Coplestone
coplestonegames.com

A Mindfulness Activity

Challenging Entertainment

Performance Art

A Fun Alternative to Screen-time

An Interactive Public Art Display

Physical Therapy

| Coplestone's Orbiter is a posts and ball toss game, action skill game, and an art in motion sculpture.

| This decorative entertaining game is a pendulum device to showcase a players eye to hand coordination skills.

| The object is to set the ball in motion, from one taller uniquely angled post in order to sink the ball into the cup on the second shorter conversely angled post.

| Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ball moves through space you will be able to perform the swings with confidence.

| The Orbiter ring toss story began years ago at the Admirals Inn on the island of Antigua. The games creator David Coplestone was taking a sailing trip through the Caribbean in 1980. It was there that he joined a long line of people playing a Bimini ring toss game. The smiles on the faces and the wear on that hook showed this pastime's popularity. As David played, he thought, "If there was a desktop version of this game, millions of people could enjoy it." In 1990 the Orbiter was launched and has been evolving and entertaining ever since.

\$150.00
Plus Shipping
PayPal

Swing it!
Wing it!
Fling it!
do whatever
it takes to
SINK IT!

| The Orbiter is similar to the executive gift Newton's Cradle in that they are both pendulum devices, used to demonstrate the laws of motion, and to serve a decorative function for the home and office. Newton's Cradle and the Orbiter are part of a group of toys known as "art in motion toys".



Put it In.

Knock it off.

*The Orbiter 6' model has a special post that when inserted into the cup changes the object of the game to: sink the ball into the cup for swings 1, 2, and 3 and knock the egg off the post for swings 4, 5, 6, and 7.

Orbiter Cups & Ringers

Orbiter™ Ball Toss Game

Made by David Coplestone
coplestonegames.com

A Mindfulness Activity

Challenging Entertainment

Performance Art

A Fun Alternative to Screen-time

An Interactive Public Art Display

Physical Therapy

| Coplestone's Orbiter is a posts and ball toss game, action skill game, and an art in motion sculpture.

| This decorative entertaining toy is a pendulum device to showcase a players eye to hand coordination skills.

| The object is to set the ball in motion, from one taller uniquely angled post in order to sink the ball into the cup on the second shorter conversely angled post.

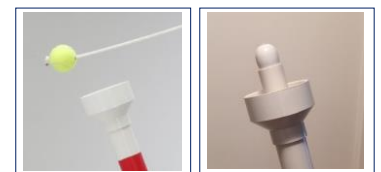
| Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ball moves through space you will be able to perform the swings with confidence.

| The Orbiter ring toss story began years ago at the Admirals Inn on the island of Antigua. The games creator David Coplestone was taking a sailing trip through the Caribbean in 1980. It was there that he joined a long line of people playing a Bimini ring toss game. The smiles on the faces and the wear on that hook showed this pastime's popularity. As David played, he thought, "If there was a desktop version of this game, millions of people could enjoy it." In 1990 the Orbiter was launched.

\$150.00
Plus Shipping
PayPal

Swing it!
Wing it!
Fling it!
do whatever
it takes to
SINK IT!

| The Orbiter is similar to the executive gift Newton's Cradle in that they are both pendulum devices, used to demonstrate the laws of motion, and to serve a decorative function for the home and office. Newton's Cradle and the Orbiter are part of a group of toys known as "art in motion toys".



Put it In. Knock it off.

*The Orbiter 6' model has a special post that when inserted into the cup changes the object of the game to: sink the ball into the cup for swings 1, 2, and 3 and knock the egg off the post for swings 4, 5, 6, and 7.



White Base White Posts –
6' Tall - \$150



It's in the cup!



Best of Eleven / Most in a Row

Orbiter Cups & Ringers



White Base Clear Acrylic Posts –
12" Tall - \$20.00



Put a ringer on it!

Orbiter™ Ring Toss Game

Made by David
coppelstonecoppelstonegames.com

A Mindfulness Activity

Challenging Entertainment

Performance Art

A Fun Alternative to Screen-time

An Interactive Public Art Display

Physical Therapy

| Copplestone's Orbiter is a posts and ring toss game, action skill game, and an art in motion sculpture.

| This decorative entertaining toy is a pendulum device to showcase a player's eye to hand coordination skills.

| The object is to set the ring in motion, from one taller uniquely angled post in order to ring the second shorter conversely angled post.

| Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ring moves through space you will be able to perform the swings with confidence.

| The Orbiter ring toss story began years ago at the Admirals Inn on the island of Antigua. The games creator David Copplestone was taking a sailing trip through the Caribbean in 1980. It was there that he joined a long line of people playing a Bimini ring toss game. The smiles on the faces and the wear on that hook showed this pastime's popularity. As David played, he thought, "If there was a desktop version of this game, millions of people could enjoy it." In 1990 the Orbiter was launched.

\$20.00

Plus Shipping
PayPal

**Swing it!
Wing it!
Fling it!
do whatever
it takes to
RING IT!**

Learning the Orbiter swings is a puzzle.

To solve the puzzle you must understand and be able to perform the six swings described in the directions. The object of the game is to get the most points in eleven tries or to get the most ringers in a row.

Persistent players can do all six swings in a row.

Persistent motivated player's master the game and can do all six swings five times in a row.

The Orbiter is similar to the executive gift Newton's Cradle in that they are both pendulum devices, used to demonstrate the laws of motion, and to serve a decorative function for the home and office. Newton's Cradle and the Orbiter are part of a group of toys known as "art in motion toys".

Orbiter Cups & Ringers



Wood Base Clear Acrylic Posts –
12" Tall - \$20.00



Put a ringer on it!

What do you do with an Idea?
Share it.

Orbiter™ Ring Toss Game

Made by David
copplostonecopplostonegames.com

A Mindfulness Activity

Challenging Entertainment

Performance Art

A Fun Alternative to Screen-time

An Interactive Public Art Display

Physical Therapy

| Copplestone's Orbiter is a posts and ring toss game, action skill game, and an art in motion sculpture.

| This decorative entertaining toy is a pendulum device to showcase a player's eye to hand coordination skills.

| The object is to set the ring in motion, from one taller uniquely angled post in order to ring the second shorter conversely angled post.

| Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ring moves through space you will be able to perform the swings with confidence.

| The Orbiter ring toss story began years ago at the Admirals Inn on the island of Antigua. The games creator David Copplestone was taking a sailing trip through the Caribbean in 1980. It was there that he joined a long line of people playing a Bimini ring toss game. The smiles on the faces and the wear on that hook showed this pastime's popularity. As David played, he thought, "If there was a desktop version of this game, millions of people could enjoy it." In 1990 the Orbiter was launched.

\$20.00

Plus Shipping
PayPal

**Swing it!
Wing it!
Fling it!**
do whatever
it takes to
RING IT!

Learning the Orbiter swings is a puzzle.

By visualizing the swing paths in your mind and using trial and error you will develop the connections that will enable you to perform the six swings consistently.

The object of the game is to get the most points in eleven tries or to get the most ringers in a row.

Persistent players can do all six swings in a row.

Persistent motivated player's master the game and can do all six swings five times in a row.

The Orbiter is similar to the executive gift Newton's Cradle in that they are both pendulum devices, used to demonstrate the laws of motion, and to serve a decorative function for the home and office. Newton's Cradle and the Orbiter are part of a group of toys known as "art in motion toys".

This entertaining toy is a pendulum device to showcase a player's eye to hand coordination skills. The object is to set the ring in motion, from one taller uniquely angled post in order to ring the second shorter conversely angled post. Players are challenged to learn six orbiter swings, each one different with increasingly difficult swing paths. Once you understand how and why the ring moves through space you will be able to perform the swings with confidence.

CG7218pvc.ball is six feet tall with an 18" base Wholesale \$175.00

CG1235pvc.ring is 12" tall with a 3.5" base Wholesale \$10.00

Orbiters are available at coplestonegames.com.

[Best Regards,](#)
[David Coplestone](#)

Coplestonegames.com

Orbiter Videos

6' Orbiter Ball Toss Game – Swings 1 - 7 Demonstration

12" Orbiter Ring Toss Game - Swings 1 - 6 Demonstration

10' Orbiter Interactive Public Art Display at Faneuil Hall Fall of 2018

Orbiter Ball Toss Interactive Public Art Display at Faneuil Hall Spring of 2018

Orbiter Ball Toss Interactive Public Art Display at Copley Sq. 2019

25 In a Row / Swing #1



<https://youtu.be/JXlxKKFCkEo>

<https://youtu.be/rnSUj13-XSw>

<https://youtu.be/6KS2K75j8zw>

<https://youtu.be/C5Etx045IXI>

<https://youtu.be/o1R8J2g1eu0>

<https://youtu.be/tDNLw50k9rQ>